Creative Environments: Issues of Creativity Support for the Knowledge Civilization Age (Studies in Computational Intelligence)

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Creative Environments follows up on the book Creative Space, by the same authors, who serve this time as editors. The first part further develops models of knowledge creation, in particular the Triple Helix of normal academic knowledge creation and a new, integrated model of normal academic and organizational knowledge creation, called Nanatsudaki (seven waterfalls) Model. Also presented are intelligence tools, statistics for support of creativity and more.

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